Assignment 3: Light/Angle/Texture

For this assignment you will explore photographing subjects in interesting “light”, seek out subjects with “texture”, and photograph from interesting/different “angles”

Shooting List
- “Light”: take a minimum of 20 images with a focus on “light”, these images should be taken outdoors when the sun is lighting your subject in a dramatic way.
- “Texture”: take a minimum of 20 images of subjects that have a good amount of texture, try to photograph these subjects in good light, like above.
- “Angle”: take a minimum of 20 images using camera angles that you have never explored.

Camera Settings
- For images taken “Outdoors” during “Daylight Hours” use the following:
  - Exposure Mode -“Manual”
  - ISO – 100, 200, or 400
  - WB - Bright Sun, Open Shade, or Cloudy Day as needed
  - Metering Method – Evaluate or Matrix
- For images taken “Indoors” or at “Night” use the following:
  - Exposure Mode – Program “P”
  - ISO – 1600 or 3200
  - WB – Tungsten, Floursence, or Night (Daylight) as needed
  - Metering Method – Evaluate or Matrix

NOTE: For all of the above keep your shutter speed at 1/60 of a second or above!

What to Submit for Grading
- 4 - 8.5X11 contact sheets
- 1- 8.5X11 proof print in color
- Your image files saved to a folder on the desktop titled “your last name +A1”, example “KeenerA1”

DUE DATE: